

## 2016 TETON VALLEY FAIR PIG WRESTLING WAIVER

**ALL CONTESTANTS MUST SIGN THE FOLLOWING RELEASE:**

FOR OFFICE USE ONLY

CHECK # \_\_\_\_\_

CASH \_\_\_\_\_

TEAM NAME: \_\_\_\_\_

I/We, the undersigned, do hereby agree to participate in the 2016 Teton Valley Fair Pig Wrestling Event, and I/We do hereby agree not to hold Teton County, the Pig Supplier, any of its sponsors or representatives, or team sponsors responsible in case of accident, injury or theft.

\_\_\_\_\_  
Team Captain Signature

\_\_\_\_\_  
Parent Signature (If Contestant under 18)

\_\_\_\_\_  
Team Member #2 Signature

\_\_\_\_\_  
Parent Signature (If Contestant under 18)

\_\_\_\_\_  
Team Member #3 Signature

\_\_\_\_\_  
Parent Signature (If Contestant under 18)

\_\_\_\_\_  
Team Member #4 Signature

\_\_\_\_\_  
Parent Signature (If Contestant under 18)

Entry must be complete with all team members' signatures and team name to be accepted. Hand deliver to: Teton County Extension Office: 235 S. 5<sup>th</sup> E. Driggs, ID 83422. Or entries can be mailed to: Teton County Fair Board, PO Box 150, #208, Driggs, Idaho 83422. Please call 208/399-2223 for questions. No Phone entries!

**ALL ENTRANTS MUST RETURN THIS WAIVER WITH ENTRY FORM AND ENTRY FEE!**

**Entries due in the Teton County Extension Office by August 1, 2016 by 5:00 P.M.**

Team Captain Telephone: \_\_\_\_\_

Team Captain Email: \_\_\_\_\_

- Teams will be accepted on a first come first serve basis. (10) Ten teams per division.
- **You may not compete on more than one (1) team!**
- Adult co-ed teams will be in the Men's Division.
- Entries Due in Teton County Extension Office or by mail by August 1, 2016 by 5:00 P.M.
- Entry must be complete with entry fee, team name and all team members' signatures to be accepted.
- Waiver must be completely filled out and signed.
- \$30 stock charge; \$20 of entry will be jackpotted back; 50% 1<sup>st</sup>, 30% 2<sup>nd</sup> & 20% 3<sup>rd</sup>.
- Team Captain will receive team payout. It is up to the captain to distribute funds.