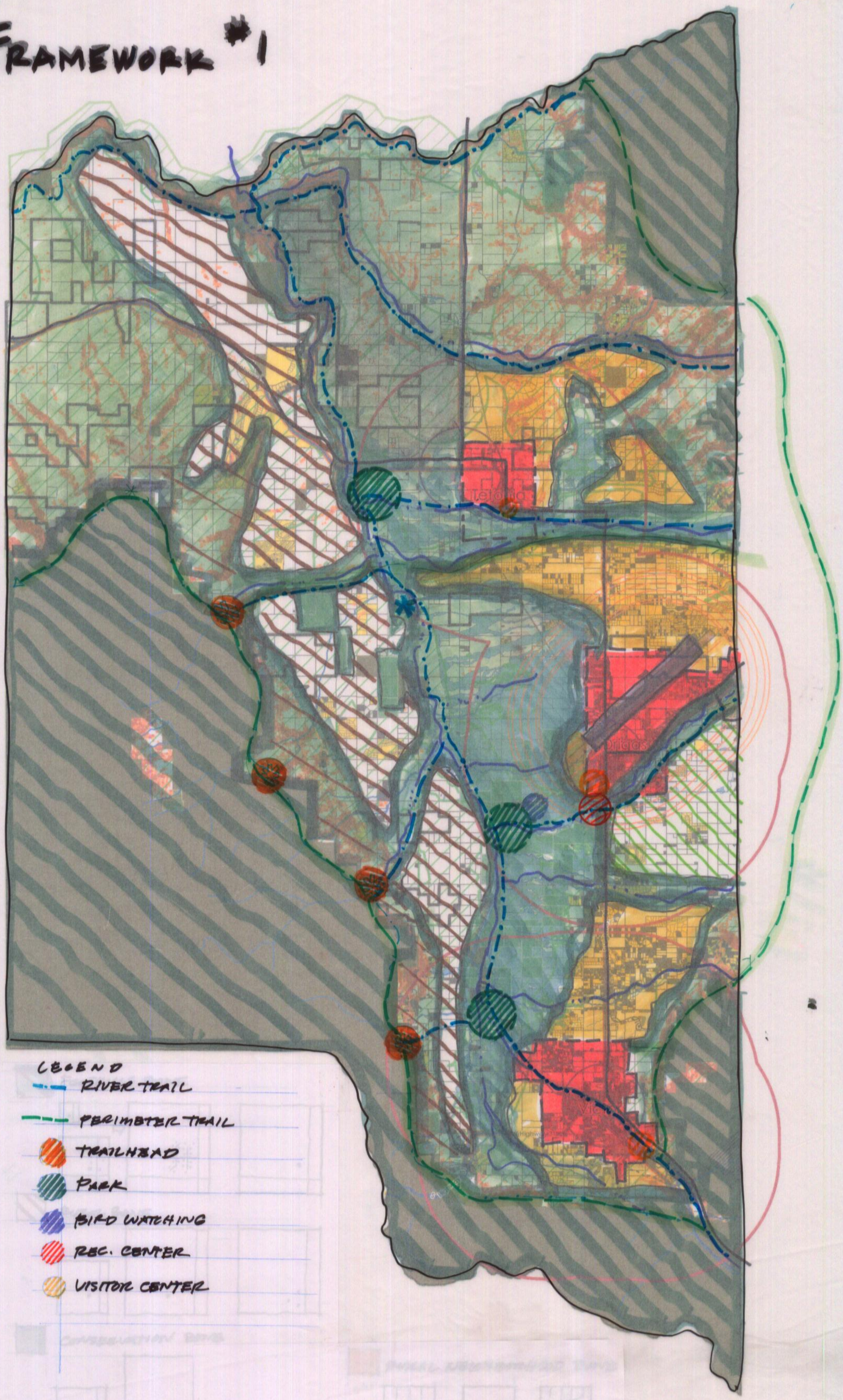
meworks
unities & Constraints

FRAMEWORK #1